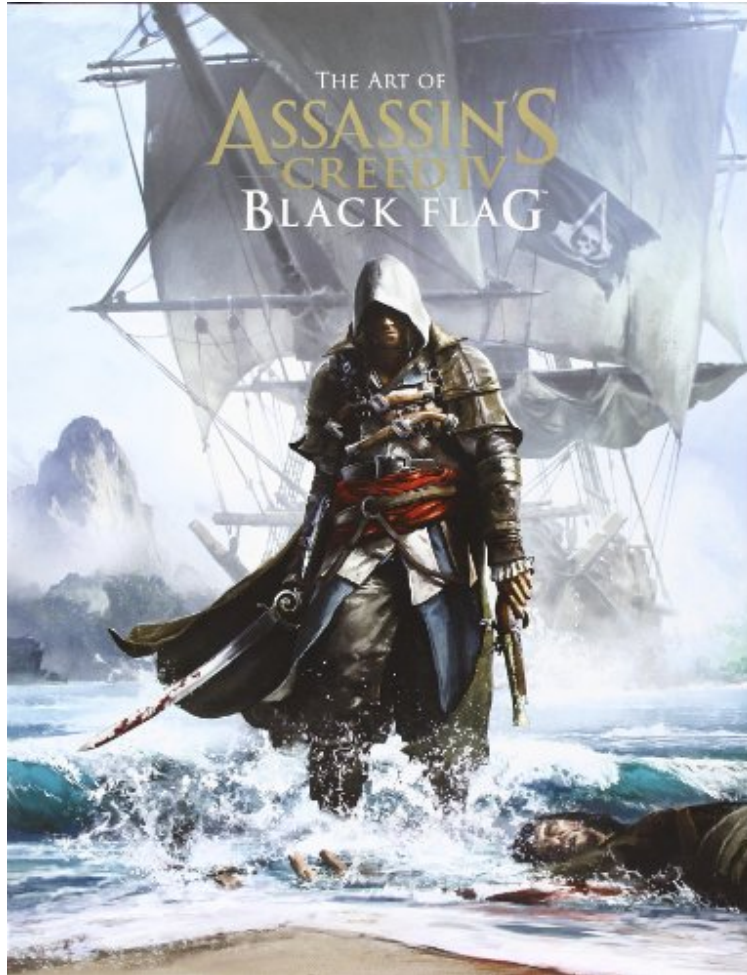


[E-BOOK] The Art of Assassin's Creed IV: Black Flag

The Art of Assassin's Creed IV: Black Flag

Paul Davies

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Paul Davies : The Art of Assassin's Creed IV: Black Flag before purchasing it in order to gauge whether or not it would be worth my time, and all praised The Art of Assassin's Creed IV: Black Flag:

1 of 1 people found the following review helpful. Best Assassin's Creed art book so far By Nicolas Calderon Eader
Ubisoft has done tons of artwork for this series and I gotta say it has been getting better and better. IMO this is the best artwork so far, I have the ACIII art book, a very nice one, but not as good as ACIV. The book has a few nice information about their design process: they visit the real life locations, get inspiration from other sources, do a lot of historical research, so in the end you get a very solid work based on fact and fiction: an incredibly credible world! All the artists and technicians have done a terrific job on this game. All the 3D environments and panoramas are as good as the original artwork they are based on. I remember one of my animation teachers telling me: don't do any background from memory, do your research! There is so much detail in every character and location you see that you know these guys have done their homework. I believe that is the perfect sequel to ACIII because of the naval stuff. I

am not a big fan of pirates but this time the Ubisoft team has done a great job in both the open sea and in-land environments. The light and the sky are so convincing that you want to be there, visiting the Caribbean. Just to be clear: most of this art book is dedicated to environment paintings (different styles), characters and ships have a smaller portion in this book. Everything is pure 2d artwork, there is no 3d level design snapshots, no 3d wireframe renders. Some books have some of that, indeed. But if what you want is to look at amazing pirate-era paintings this book is right for you. Hey, some of those paintings look like they were taken from a museum! The artists are THAT good. 0 of 0 people found the following review helpful. Beautiful, but expected more. By lee This book, full of concept art, does a great job of conveying the mood and atmosphere intended in ACIV. All of the images clearly demonstrate the creative process of the gorgeous environments, character designs, weaponry,... honestly, it'll take more than one sitting to get through the entire book. There's a lot of visual rhetoric in a single image that's a pleasure to pore over. It's important to keep in mind, however, that a lot of the images were designed in-studio, meant to reach a deadline of some sort. So as others have mentioned, there is indeed some weird art-collaging going on, and sometimes low-res crops randomly pop up. For example at the beginning of the book, there's a ship (that's meant to be the centerpiece of the image) that's so pixelated I laughed when I saw it. But the main point of the image was to convey the bright and rich colors and overall "feel," so I'm letting that go. To my disappointment, though, I had really hoped there were more stunning concept art. There's a two-page spread of a painstakingly-rendered Edward Kenway that I wish I saw more of! It was breathtaking in its photorealisticness. At about \$22 I think it's an artbook worth getting. 0 of 0 people found the following review helpful. Must have for pirate lovers, art book collectors and aspiring artists alike! By starfishy Great inspirational material for any environment artists out there! A solid book for any collector of artbooks as well. They cover character designs towards the beginning but the bulk of the content is based around ship design and environments. Don't have to be a fan of the series to enjoy this book! As a fan of all things pirates I also found a lot of useful information in here as far painting a visual picture for the Golden Age goes!

The recently announced Assassins Creed IV Black Flag™ sees a sea change for the game franchise with a harsh new setting in the Golden Age of pirates. With intricately detailed environments and finely honed and evocative historical re-imaginings, The Art of Assassins Creed IV Black Flag™ includes the game's vast nautical gameplay, and its amazing range of locations, characters and action.

"Ubisoft has definitely set the bar high for artistic design in their games and Titan Books should be the standard that any game related artbook strives towards, both in quality and price." - Game Skinny "Stunning and beautiful" - Atomic Moo "For those on the fence about the book itself, I'll give you the two scenarios that will net you the book 1) you are an avid video game art book aficionado who collects these for the love of the art, or 2) someone who really likes the game and wants to see the color commentary of the art and effort put in to creating the stunning images that keep the gamer enthralled in the game." - Urban Vinyl Daily "Gamers who follow the Assassins Creed franchise will find this massive art book breathtaking. With literally hundreds of illustrations that depict Edward Kenway's evolution from pirate to assassin, this book is a visual feast that will intrigue and mesmerize anyone who has ever played the game." - Barnes and Noble Book Blog "Clocking in at 192 pages, The Art of Assassin's Creed IV: Black Flag is a visual record of the game's most captivating characters and locales. It's arguably the best art book in the series too" - Destructoid "If you love the game and the art involved then I absolutely recommend picking up this book." - Diehard GameFAN "AC4's book delivers on every level when it comes to art books. There's really no comparison, the book is so intoxicating you'll want to reread the damn thing." - Adventures in Poor Taste "As a point of fact, there is absolutely nothing about this book that isn't incredible. Titan has nailed down the physical construction of the book, delivering high quality binding and beautiful color saturation wrapped in a protective jacket around a solid binding. The material is equally substantive, showing off the collective work of hundreds of man hours from a team that is clearly passionate about their work. If you are a fan of Assassins Creed or just an aficionado of incredible artwork from The Golden Age of Pirates, you cannot go wrong with this book." - Gaming Trend "With current generation games hitting their heights and next generation titles launching, there are a slew of art books detailing some of the year's biggest releases." - Yahoo Games "Fans of Assassins Creed and pirate collectors will definitely want to pick up this beautifully collected art book." - Retrenders "If you are a fan, you want this." - Next Power Up "Gorgeous hard-cover" - Destructoid "Highly recommended for rabid fans" - Project Fandom "...a detail walk through of the design choices and concept art that went into the look and feel of the game...really fascinating..." - Twin Geeks "Absolutely stunning... a great addition to your gaming memorabilia or to gain deeper insight into the development of the Black Flag itself." - This is Xbox "The book gives a good view of what it takes to create a truly beautiful world that the game takes place in...artwork...is very impressive." - Pissed Off Geek "Frankly, whether you are a fan of the game or not, it is gorgeous." - SFF World "There's a feeling of bonding between yourself, the book, and the game that keeps you engaged and eager to read on." - Gaming Bolt "If you love pirates, shipwrecks, gorgeous art, and Assassins Creed, be sure to snag this one!" - Nerdy But Flirty "For enthusiasts of the Assassins Creed series, or for anyone that appreciates an insider glimpse of what goes into creating the aesthetic trappings of a big budget game, The Art of Assassins Creed IV: Black Flag is a jewel just waiting

to be unearthed." - Delta Attack "With all the commentary and high quality art to look at, its definitely worth the money for anyone thats a fan of the series." - Critiques 4 Geeks "In a year of good art books, this stands out as one of the must-haves." - Video Game Writers "I think it is the most beautiful and fully packed art book I have read.- Giant Bomb "This is quite possibly the best Assassin's Creed artbook so far. It's a terrific video game artbook....Highly recommended to those who like concept art and fans of the game." - Parka "Agorgeous companion to a gorgeous game." - Only SP "Ubisofts vision of The Golden Age of Piracy spills out over 192 pages of detailed character and costume designs, epic sea battles, majestic shipwrecks and painterly sea vistas beautifully representing the more than 50 unique locations" - VG Blogger "If youre a fan of the Assassins Creed series or are a fan of art and concept art, be sure to check out this book" - Nerd Reactor About the Author Paul Davies has worked in gaming journalism for twenty years, writing and editing magazines and websites including Official Nintendo and Computer Video Games. He is the co-founder and director of media agency Unlikely Hero Ltd. whose clients include Yahoo! UK and Microsoft.