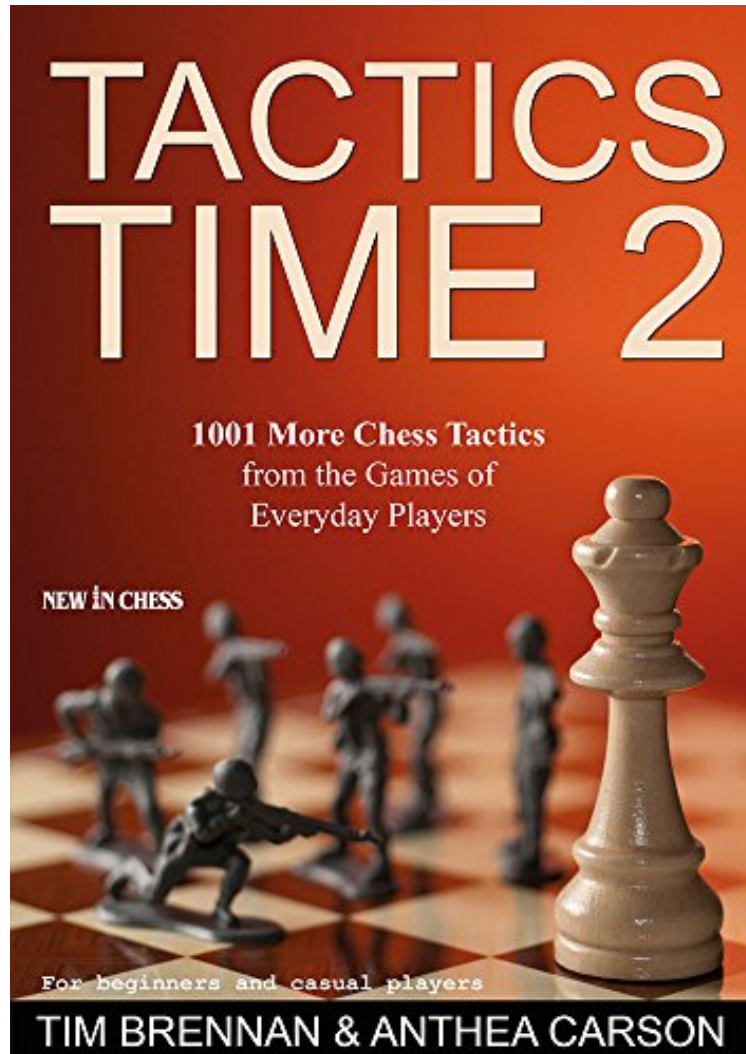


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Tactics Time 2: 1001 More Chess Tactics from the Games of Everyday Players

Tim Brennan, Anthea Carson

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Tim Brennan, Anthea Carson : Tactics Time 2: 1001 More Chess Tactics from the Games of Everyday Players before purchasing it in order to gage whether or not it would be worth my time, and all praised Tactics Time 2: 1001 More Chess Tactics from the Games of Everyday Players:

6 of 6 people found the following review helpful. Excellent book for intermediate rated 1200 -1400 USCF players.By voltronI enjoy playing tons of rapid chess and as a result I like to stay stay sharp. This book is excellent lots of puzzles and like other reviews I agree that its better than than first (which is also excellent). The book is for intermediate level

players, that is you are not given clues like in beginners tactic books where you are to, to find a fork, skewer etc. No clues are given, and this is how chess works. The puzzles are not from grandmaster games same as the first book. But, This is exactly what I wanted, Bc at the clubs and local tournaments where I live ratings range and I end up getting paired up with players with all sorts of ratings, and its nice to spot mistakes in their games and quickly take advantage of it. This book has a ton of puzzles with all range of difficulties and since they are not GMs many arouse from a bad move (not necessarily a blunder) and after a while you will spot mistakes, and this will carry over into your personal games. In Rapid chess being able to spot mistakes quickly and take advantage of it can be crucial since Time plays a big role, being able to spot them quickly can give you an advantage. After working through this book you will see the rewards in your games especially if you like rapid chess like I do. Like the first book, if you are looking for Puzzles from GM games this book may not be for you. But if you are looking for a book where a bad move was made and you wanna spot the exploit quickly this book will be an asset. .Again this is good for intermediate level players, but I should clarify, intermediate level players in the USCF range 1200 to 1400. The book may not be great for advance players or intermediate level players approaching advance. Having said that, I personally find this book to be very good for its intended audience, and I myself use the book to test how fast I can solve the puzzles. So there is a use for the book if you are advance and want to test how fast you can solve the answers. I really enjoy this book.5 of 5 people found the following review helpful. A great way to improve your chess.By Gilbert BaronThis book and its predecessor Tactics Time 1 gives a lot of practice on visualizing tactics! Most problems can be understood by lower rated players but if you look at the comments you will see that even higher rated players miss them from time to time. There is little doubt that it will help u1600 the most as higher rated are higher because they have learned these. Nevertheless even experts should keep tactics sharp. Another plus is that every problem has a link to the game and you can click through all of the moves! That does require internet.The author is one of the most responsive to contracts of any i have ever read and he also has a great Email list giving a daily problem.15 of 16 people found the following review helpful. Ideal training for class playersBy steveLike the original Tactics Time, valuable tactics practice for club players. Drawn from games of a wide range of player skills. Many refreshing examples of stronger players missing tactical blows, along with lesser players finding strong attacks.Kindle format works well. I read the book on my PC, not on a Kindle. Problem solutions include link to web site where reader can play over the actual games. Example games can be downloaded in PGN format. I load some of the games in HIARCS for analysis.Search "tacticstime" to find Tim's web site and sign up for his newsletter to sample the sort of problems in this book.

Thousands of beginners and casual chess players have improved by studying the tactical examples in Tactics Time 1. Now Tim Brennan and Anthea Carson are back with more real chess tactics from the games of players like you. Tactics Time 2 presents 1001 fresh and instructive positions that Tim and Anthea have assembled from real amateur chess games. Forget about grandmaster and master games and just spend your time and energy on relatively simple patterns like a knight fork, an overloaded piece or a weak back rank.After working with Tactics Time 2 you will not only know how to easily spot tactical shots, but you will also improve your game generally, gain confidence, use less time on the clock and start beating more opponents. Tim and Anthea say: dont waste your time on studying chess puzzles you might never encounter again!