

[Library ebook] Table Games: more than 50 original games using cards, dice and dominoes

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Shane Windham

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Shane Windham : Table Games: more than 50 original games using cards, dice and dominoes before purchasing it in order to gage whether or not it would be worth my time, and all praised Table Games: more than 50 original games using cards, dice and dominoes:

More affordable than ever before! Are you in love with classic table games, such as poker? Have you found yourself yearning for a fresh take on these tried and true standards? Maybe you simply want something unique that your friends and family are sure to love. If so, then this just may be the book you've been waiting for! For less than the price of your average board game; this stunningly vast and wildly inventive collection of gaming fun can be yours. But mentioning the value of this investment barely scratches the surface of why you should own Table Games. These games will travel with you anywhere; taking up far less space than most any compilation of this size can claim to. And all you'll need to experience most of these games is a deck of cards, five dice and a set of dominoes. You'll get over fifty games in all, as well as the ability to rate each game once you've played it. This makes it extremely easy to remember which games you liked and which games you absolutely loved! Included within this book are five (that's right, FIVE) variations of the ever-popular card game TEXAS HOLD'EM! The variations you'll find include: Blackluck Hold'em, Blind Man's Hold'em, Bloody River Hold'em, Cheater's Hold'em, and Hitstand Hold'em. You can also expect to find ALL the following games, each unique to this collection: Appointments, Attraction, Awesomosity, Billywiggles, Bones, Boot Yarn, Bricks In The Fence, Cheshire, Christmas Eve, Dead Wild, Divisibles, Dumbos, Durritt, Engage, Entropy, Five and Dime, Flummox, Fribble, Friction, Frog Thumbs, Ni-Go-Shi, Golightly, Haunted Hearts, Hitch, Honeywok, Impass, Jackmomma, Johnny Come Lately, Majigger, Meebub, Melders, Midgard, Opadoca, Plunger, Renuncle, Royals, Sacrifice, Salt Pocket, Sand Bats, Scrambled Fish, Skeloti, Strategum, Temptation, Texican Sweat, Third Eye, Tookus, Truncato, Tweens, Uprise. Great for parties, family gatherings, or even as a gift; Table Games will prove to be one of the most treasured additions to any game lover's collection. With clear and simple instructions, as well as games appropriate for all ages; this is one gaming book you do not want to be without. Buy your copy today!

From the Author
GAME EXAMPLE: FRICTION
Summary Run out of cards by playing the same suit or number as the one showing, and have the lowest score when another player reaches 20 points and ends the game.
Number of Players 2-8
Order of Play Clockwise, starting player chosen at random
Requirements One deck of cards, pen paper for scoring
Value of Aces 14
Value of Royals Face value
Wilds Jokers used, no other wild cards
Setup Playing a Round
Five cards are dealt to each player and the remaining cards are used for drawing purposes. The top card of the drawing deck is flipped face-up to form the discard pile. Each player lays a card into the center of the table when it is their turn. Only one card may be played per turn. To play a card, players must play the same suit or the same number as the card showing when it is their turn. If a player can't play on any given turn, they must draw until they have something to play and then play it. If a playable card isn't reached by the time the player has drawn five additional cards, their turn is forfeited.
Scoring You will receive 1 point for each card present in your hand when the round is over.
Ending a Round
Winning the Game Each round continues until one player runs out of cards. The first player to reach 20 points ends the game. And the player with the lowest score is the winner of the game.
About the Author
Shane Windham is the author of over 25 books, including the best-selling journal series 'The Secret Me', an assortment of original table games, and numerous poetry collections. The author sustains a strong presence on social internet outlets such as Facebook, Pinterest, and YouTube. He may also be contacted via email through his website; where links to all of his public pages and published works can be found. Shane lives in northeast Texas, spending the majority of his free time working on both his books and his music. Like most self-publishing artists, he maintains a full-time job while continuing to compose. Please visit shanewindham.com to learn more about this author.