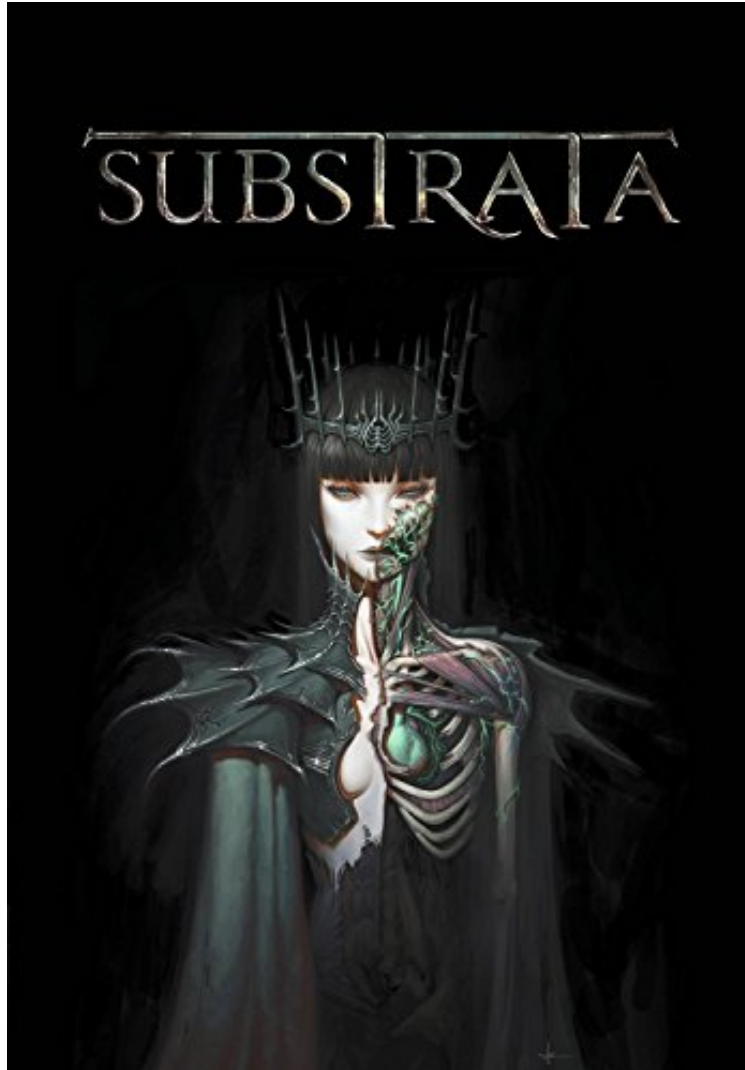


[Free download] Substrata: Open World Dark Fantasy

Substrata: Open World Dark Fantasy

Paul Richards

**Download PDF / ePub / DOC / audiobook / ebooks*



DOWNLOAD



READ ONLINE

#406555 in Books 2014-07-29Original language:EnglishPDF # 1 12.10 x 1.30 x 8.70l, .0 #File Name:
1927925134240 pages | File size: 73.Mb

Paul Richards : Substrata: Open World Dark Fantasy before purchasing it in order to gage whether or not it would be worth my time, and all praised Substrata: Open World Dark Fantasy:

23 of 23 people found the following review helpful. Awesome concept art bookBy Parka[[VIDEOID:mo160U6R2F9HNP]]This book was inspired by The Art of Darksiders II and the artists at Vigil Games, the company that produced Darksiders. Vigil Games was closed down in 2013 and there was this idea of getting reconnecting with the artists to come up with an artbook. SUBSTRATA is that book. There are 80 artists featured in this book and that includes artists from other top game studios. Hats off to illustrator Paul Richards for putting in the serious effort of curating so much artworks and getting all these artists together. The artworks featured

are fantastic. It's concept art galore. There are lots of character and creature designs, and to a lesser extent art for environments and other miscellaneous subjects. There are sketches, many full-colour full-page illustrations, and even 3D models. The ideas and designs are gorgeous, which makes it a nice book to flip through occasionally for inspiration. All the works are very detailed and look amazing. In some way, SUBSTRATA feels like a portfolio book for these artists, a random display of top notch art. There's no narrative, and there's no fictional game that these artists are designing for. The only text you'll see are the artists' names and their website. Other similar books that come to my mind would be the artbooks from Massive Black, Feng Zhu but SUBSTRATA represents better value for money because it's more affordable, there are more pages (240 in all) and the art is great. Udon mentioned that proceeds from the book will go to the charity organization Gamers For Good. This is an awesome concept art book. Highly recommended. (See more pictures of the book on my blog. Just visit my profile for the link.)

6 of 6 people found the following review helpful. This book contains some excellent fantasy art. By sean bell This book contains some excellent fantasy art. Each artist's name and website are clearly visible if you want to track additional work by them. The book showcases tons of different styles and approach to the concept of dark fantasy. I purchased this book for inspiration with my writing. If you're a visual artist you might be disappointed at the lack of sketch or progress pictures included (if that's what you were hoping for). Otherwise I really enjoyed flipping through this book (there are no words beyond links and credits for the artists).

0 of 0 people found the following review helpful. Beautiful Art for a Game that Never Was. By B Sayers I'm a big fan of artbooks, especially when they're related to game production. The idea of a game that never was being the basis of one such book intrigued me. The art is beautiful, but a part of me wishes there was a greater work that actually fed into what is here. With multiple illustrators and little direction beyond the title, the styles are all over the place and may not cohere into a memorable narrative, since there technically isn't one. That said, it's an enchanting piece of work and likely to grow in value for me over time as I let my imagination fill in the blanks.

What happens when over 80 creators from the worlds top video game studios join forces without the constraint of committee design? You get Substrata, a hypothetical Triple-A title driven by artists, for artists. Herein lies their widely varied, unbridled visions! Inside you'll find character designs, locations, monsters, items, interface designs, and more, all exploring the spectacular dark fantasy world of Substrata.