

(Pdf free) South Park: The Stick of Truth: Prima Official Game Guide (Prima Official Game Guides)

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before purchasing it in order to gage whether or not it would be worth my time, and all praised South Park: The Stick of Truth: Prima Official Game Guide (Prima Official Game Guides):

14 of 14 people found the following review helpful. Looking to get a 100% out of the game? Get this guide.By KayleighPrima's Official Game Guide for "South Park: The Stick of Truth" is a great guide that will help players complete the main storyline, side quests, and find all collectibles. The first thing that struck me when my guide arrived in the mail was its size. This guide was a lot bigger than I expected. At 368 pages, you're definitely getting your money's worth. For a paperback guide, it looks pretty good.Appearance: For those who like glossy pages in their game

guides, you'll be disappointed in this regard. The pages are regular paper, but it makes sense given that the guide is so large. Glossy paper would probably have raised the price significantly. This guide is filled to the brim with screenshots, something I always appreciate in a game guide. It is very colorful and pretty well organized. The guide also comes with a pretty large, removable, folded up map of South Park. The map gives the location of everything from collectables to buddies to quest locations. The map is in color and glossy-textured.*MINOR

SPOILERS*Organization: It is organized into 6 main sections (with subsections within each category): "How not to get screwed" - gives you the "do's and don't's" of the game, there are some very helpful tips here. "Classes" - explains the four classes your character can choose from (Fighter, Mage, Thief, and Jew), gives an explanation of the different attacks these classes come with and why you'd want to choose them. "Buddies Bastards" - this section delves into your allies and your enemies. Most of the game you will be accompanied by one "buddy" at any given time (Butters, Cartman, Jimmy, Stan, Kyle, and Kenny). These buddies are interchangeable, so you can play with them all. The guide explains the advantages/disadvantages that come with each buddy. It also informs you of what combat moves they use, which I think is very helpful. The "bastards" are your enemies (elves, aliens, hobos, gingers, Nazi zombies, dire bears/wolves/snakes, bosses, etc.). The guide explains their strengths (what they're immune to, their styles of attack, etc.) and their weaknesses. There are many elaborate charts in this section which will help devise the perfect attacks against any given enemy. "Walkthrough" - This title is self-explanatory. This section (which constitutes the bulk of the guide) is the walkthrough of all quests, including the main storyline and the side quests. It is filled with many screenshots of gameplay. It also has complete lists of all available loot in South Park. One of my favorite parts of this section was the tips for achievements/collectibles. It's easy to forget/miss some of these things and if you follow the guide while you play it'll remind you when to look for these things. "Achievements Collectables" - Again, self-explanatory. Only a couple pages, but it gives you a complete list of all achievements and a list with all the locations of the Chinpokomon collectables. "S*** in the Back" - This section acts as a sort of index for all weapons, armor, consumables, junk, flair, weapon strap-ons, and equipment patches. Pretty much everything you'll ever pick up in the game is in this section. Everything is well charted out, with pictures and all available information for these objects. Another thing that deserves mention is the free mobile version. The game comes with a code for a free e-guide. It's the full digital guide, which is pretty cool if you want to use your tablet/phone instead of hauling out the book. In conclusion, I really enjoyed this guide and felt it was well worth the money spent. I definitely recommend it to people who have more than just a casual interest in the game. My only complaint is that I wish I had it before I played the game through the first time (which is my own fault). It would have been helpful to know more about the game mechanics/location of collectables going into the game. So, if you haven't played "The Stick of Truth" yet and you want this guide, I suggest waiting for the guide if you're patient. 0 of 0 people found the following review helpful. It's okay not great. It does a decent job at listing all ...By Novarus Octrine South Park: The Stick of Truth player's guide needs some work. It's okay not great. It does a decent job at listing all the weapons and enemy types as well as how to get achievements. This guide isn't set up in a way that shows you what quest/mission to start with and, once completed, what to move onto. All it really does is list many of the quests/missions, what happens in them (broad strokes) and, at times, lists what weapons/items/abilities you can get once it is completed. It doesn't tell you HOW to complete them. I was stuck in a few places and I had to go to Youtube for the answers because the guide wasn't helpful in any meaningful way. I'll keep this review short. If you're looking for a step by step (hand holding) guide that brings you from point A to point Z showing you and explaining everything you need to know about each quest and how to complete them you won't find that here really. Some quests are better explained than others but for the most part if you have questions Youtube is far more helpful than this guide. You don't/won't NEED this guide to play this game. You can/will still miss a lot if you don't explore. Unless you can get this guide for dirt cheap (like \$8 or less) it truly isn't worth the price. The game is great. Most definitely worth the buy. 1 of 1 people found the following review helpful. +3 to Enjoyment By Reasonable Reviewer The Stick of Truth is a massive game. Honestly, I would not have figured out 20% of the items without this guide. And, the extra value in game play is priceless. For less than \$15, this will expand your game play of SoT by at least 40-50 hours. Nicely done!

HUGE POSTER OF SOUTH PARK- With this 33" x 11" poster, you'll easily find all key locations, collectibles, and friends throughout the land. Basically, know where all the cool stuff is. Seriously. **BECOME COOL**- You have 0 friends not anymore. We'll be your friend, teach you how to be cool and gain more friends. Don't be a loser. **FRIENDS WITH ENEMIES**- Know everything you need to crush crab people, underpants gnomes, hippies, and other forces of evil. You must defeat evil. **GOOD TIMES WITH WEAPONS**- Arm yourself to the teeth with an arsenal of magical weapons and mystical armor. If Jesus carries a weapon, you should too.