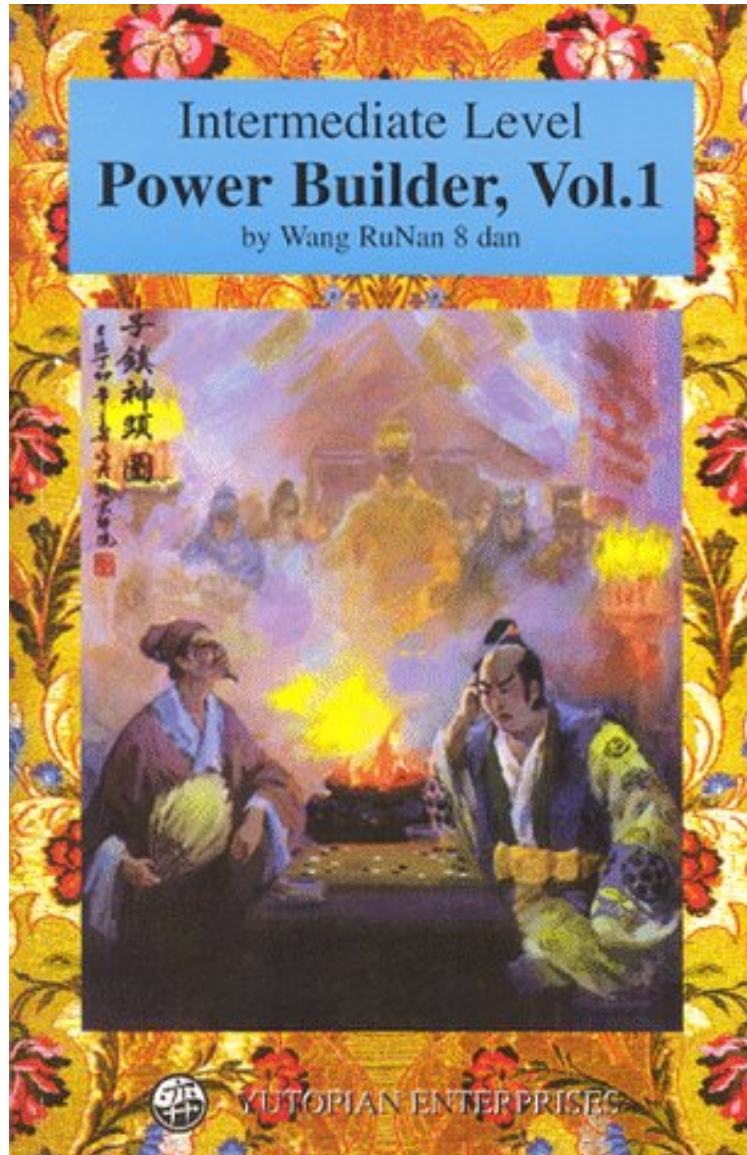


## Intermediate Level Power Builder, Vol. 1

*RuNan Wang, BaoXun Zhu, Wang Runan, Zhu BaoXun*  
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**RuNan Wang, BaoXun Zhu, Wang Runan, Zhu BaoXun : Intermediate Level Power Builder, Vol. 1** before purchasing it in order to gauge whether or not it would be worth my time, and all praised Intermediate Level Power Builder, Vol. 1:

13 of 16 people found the following review helpful. Much to Think About By Marc Ruby For beginning Go players there is a dearth of material on what exactly it takes to increase one's skill. It is all very well to talk about 'whole board' play, but it takes considerable experience to lift one's eyes above the dust of battle long enough to see that there is

action all over the board and that everything is related. It only slowly dawns on the player that more points may be made by playing elsewhere than can be gained by flogging a local group to death. Even after one knows that this is true, even after one has studied some basic opening strategies, it is often difficult for a player to understand how he or she can arrive at the middle game already badly behind. The 'Power Builder' series is intended to remedy this situation by studying overall opening strategy and then following through to other aspects of the complex game of Go. In each case, Wang Runan goes that little bit deeper that is intended to drive a player past the intermediate skill level. This is the first volume released of three volumes, a translation of the first 13 lessons of a set of 34. I find it remarkable that they were originally based on a Chinese television program presented by Wang RuNan. It says something for the overall popularity of Go in the Orient that a course as advanced as this would appear as popular media. Here in the U.S. it would be hard to find a program on Chess, let alone a less popular game like Go. James Dee has done an excellent job of translating the classroom style of the program into a text with a similar feel. I find the discussion exceptionally clear, even though the subject matter is not always straightforward. It is enjoyable, enlightening reading that, applied carefully, will work positive changes in your playing style. This is a book I expect to read many times, and I hope that the following volumes appear in short order.

This book is based on a Television program hosted by Wang RuNan 8 dan, that was broadcasted on the Central TV Station, in China. Emphasizing on basic concepts, theories, and techniques, the lessons are intended for an audience of intermediate level players. There are a total of thirty-four lessons in this program covering many subjects. Thirteen lessons are included in this first volume, with topics ranging from opening to invasion. These lessons are not only useful to Kyu-level players, but also to low Dan-level players as well.