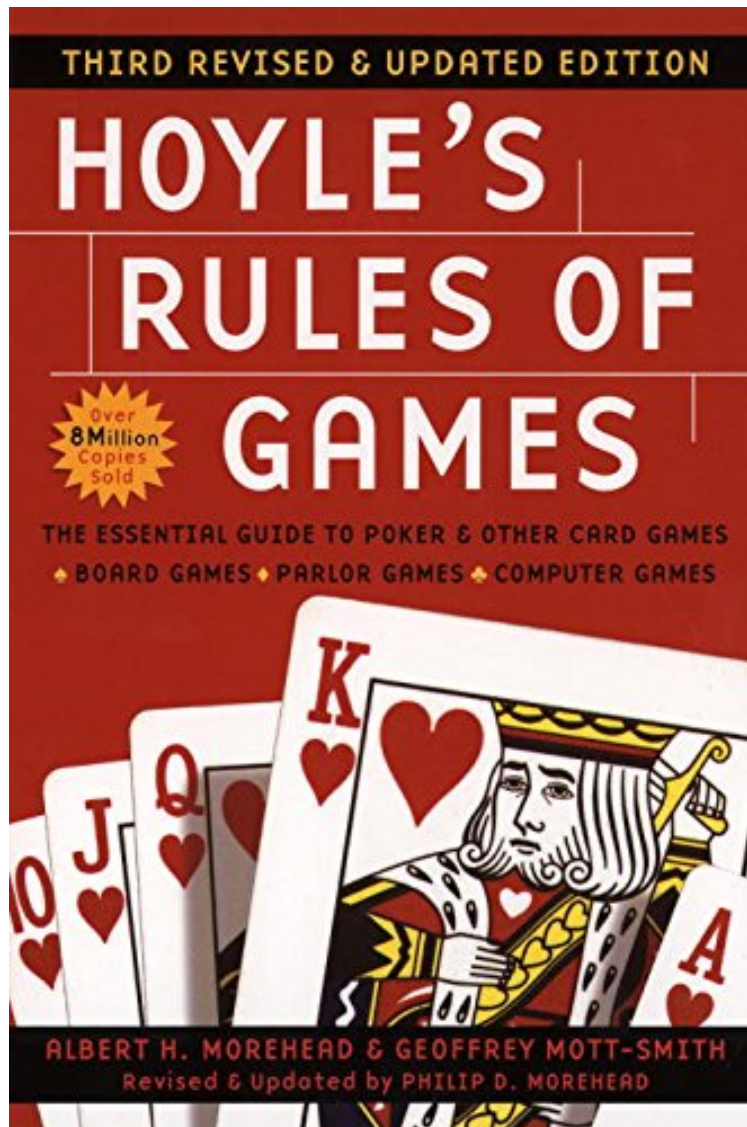


[FREE] Hoyle's Rules of Games: Third Revised and Updated Edition

Hoyle's Rules of Games: Third Revised and Updated Edition

Albert H. Morehead, Geoffrey Mott-Smith, Philip D. Morehead
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Albert H. Morehead, Geoffrey Mott-Smith, Philip D. Morehead : Hoyle's Rules of Games: Third Revised and Updated Edition before purchasing it in order to gauge whether or not it would be worth my time, and all praised Hoyle's Rules of Games: Third Revised and Updated Edition:

0 of 0 people found the following review helpful. Such a good game under either name (can't remember the current one) By Sharon Guthrie We have an older version and I often refer to it to remind me of rules of games. Sometimes I have found that an older game such as one I played with the grandmother (Spite and Malice) now has a new name and is in box form which I have played with a granddaughter. Such a good game under either name (can't remember the

current one, sorry)! When I played with my grandmother, all we needed was a couple decks of cards. Now it comes in a game box and, of course, there is a price tag on it. Still, it is reasonable and I highly recommend it for all ages. Our granddaughter was nine or ten when I introduced it to her and she picked up on it immediately. Note, she is a games enthusiastic. 3 of 3 people found the following review helpful. Disappointed By Jeff Powell I wanted to teach my young son how to play several of my favorite card games. Unfortunately, several of them (mostly versions of rummy) weren't covered in this book. I guess some card games aren't as popular as they once were. I can't really recommend it, particularly the Kindle version (you can't get back to the table of contents from the text without going back to the beginning of the book.) 2 of 2 people found the following review helpful. Good Reference but I expected better. By A. Rafe Nice overview of many games, but I expected something more comprehensive. Example: some Rummy games that I played years ago are not in here, or I can't find them. An index would be nice.

In 1742, Edmond Hoyle published the definitive book on the most popular game of his day, whist. Now, more than 250 years later, Hoyle is still the definitive name when it comes to the rules of the game whether its poker, backgammon, Scrabble, or blackjack. The game players basic reference, this handy guide has now been updated and expanded, and provides rules, strategies, and odds for more than 250 games, including such favorites as: * Scrabble* Canasta* Contract Bridge* Gin Rummy* Chess* Backgammon* Solitaire games: Nestor, Pounce, Pyramid, and Russian Bank* Poker variations: Anaconda, Blind Tiger, and Hold em* Childrens games: Beggar-your-neighbor, Memory, and Slapjack* Online and computer games: Minesweeper and Freecell* And more Learn how to play, sharpen your strategy, and settle disputes with this newest edition of the classic reference guide.

On Mens Health list of 25 THINGS EVERY MAN SHOULD OWN A volume without which no home is truly complete. Slate For the serious game player. The Bradenton Herald (Florida) The source for the rules of most card games. St. Petersburg Times (Florida) About the Author Philip Morehead is Head of Music Staff for Lyric Opera of Chicago. He is the son of the late Albert H. Morehead, lexicographer and games expert, the original co-editor of this book, who was Bridge Editor of the New York Times for over 25 years and the editor of many books on games. He is editor of The New American Webster Handy College Dictionary and The New American Rogets College Thesaurus and is author of The New American International Dictionary of Music. He lives in Chicago with his wife Patricia, oboist and composer.