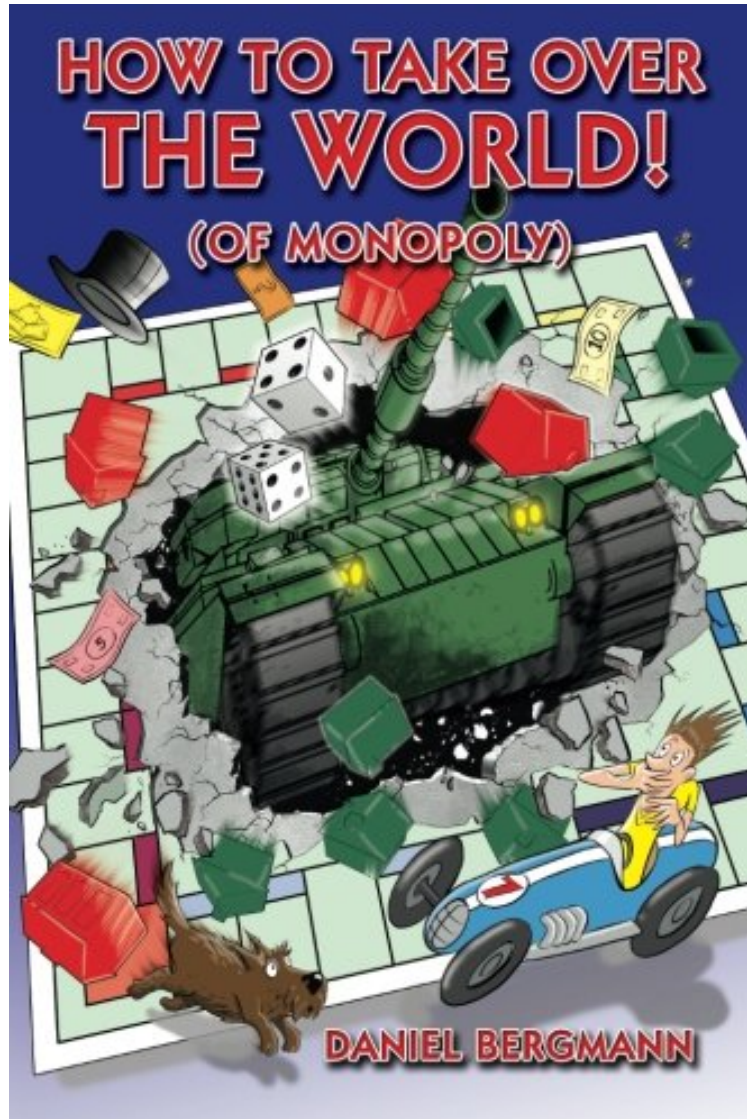


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## How to Take Over the World! (of Monopoly)

*Daniel Bergmann*

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#481592 in Books Daniel Bergmann 2013-01-02Original language:EnglishPDF # 1 9.00 x .31 x 6.001, .43  
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**Daniel Bergmann : How to Take Over the World! (of Monopoly)** before purchasing it in order to gage whether or not it would be worth my time, and all praised How to Take Over the World! (of Monopoly):

3 of 3 people found the following review helpful. Read ONLY after you have read the better Monopoly books. Then read this book and catch the author's strategy errors.By Gary T.Daniel Bergman says (Kindle location 1908-1910): "And perhaps the author was a bit more 'wordy' than he should've been." What an understatement!!! The author also uses unfamiliar, made up, terms to describe each strategy (i.e., instead of rainbow monopoly, he uses "Dominate then Decapitate"). The author is also repetitive, repetitive, repetitive...Second, ethics are not the author's strong suit. He

encourages you to break some of the Monopoly rules (if your opponents will let you get away with it). For example, hold your property cards in your hand. I hope his children don't read this book, and think life doesn't sometimes catch people who cheat. Third, many of his strategies are simply mind games you play on opponents. I suspect, after the first game, his opponents will refuse to play a second game with him. Fourth, some of his strategies are faulty, such as buying properties at "half-price" (i.e., mortgage most properties as soon as you can, hence the half price claim). A better goal would be to collect rent until you have to mortgage some properties (and the other players understand why you are mortgaging them). Fifth, some of the strategies are unrealistic, such as how he wants you to trade (i.e., made you offer attractive, but also ask for 200% of the opponents cash (so he has to mortgage his properties)). Finally, the author dismisses the frequency of landing on a property (i.e., the effect of Go To Jail on the number of times a property is visited). The value of the Orange Street properties is never mentioned. However, I do recommend this book IF you have read the better Monopoly books. Then, when you read this book, you can catch the author's faulty logic (if you can wade through the repetition and silly strategy names).

0 of 1 people found the following review helpful. This book is not only a fun read, but it actually tells you in simple ...By Bumblebee  
This book is not only a fun read, but it actually tells you in simple steps how to win the Game of Monopoly! Winning a game of Monopoly was something that had always eluded me throughout my life. So, I am so very glad that I chose to read this book. The author tells you in easy steps what to do to win this game, and he points out the things you should not do as those things will lead you down the path to destruction. The author's sense of humor is spread throughout the book. The author uses his humor as a tool to reach out and grab your attention. He does it in a way that will put a smile on your face and return your determination to catch and remember each of his instructions. The book will leave you with the confidence that you now know HOW TO TAKE OVER THE WORLD OF MONOPOLY and the desire to soon challenge someone to a game.

0 of 1 people found the following review helpful. Good, a real strategy book  
By Drew L.  
I like this book as it relies on strategy rather than luck. There are some grammatical errors here and there, but it's tolerable, as the book does its job.

Everything you know about Monopoly is probably wrong. Monopoly is not a game of real estate, but a game of war. It is won when only one player is left -- When one player remains who has not gone bankrupt. That is, when all the other players go bankrupt, you win! That is how Monopoly is won. Not from buying, renting, or saving money, but by bankrupting your opponents. And how are you supposed to do that? Well, that's what the whole book is about!

Most Monopoly "strategies" in other books focus on buying properties that supposedly have a higher probability of being landed on. There are four flaws with this approach. First, every author proposes a different list. Second, you have to rely on luck to obtain one of these properties. Third, you have to rely on more luck that your opponents will actually land on this property because every game varies, in spite of probability. Fourth, if you are lucky enough to obtain one of these magic properties and lucky enough to actually have opponents magically land on it over and over again, the moment another player obtains a monopoly, your game is over! A steady income of \$5-\$20 cannot compete with a monopoly that can instantly bankrupt you. And remember, bankrupting everyone else is how a player wins, and that usually happens when someone lands on a monopoly, not on a property worth a measly rent of \$5-\$20. So, relying on probability is really just relying on luck, and how long will it be before your luck runs out? Luck is not a strategy. That is what makes this book different. The strategies described in this book contradict most conventional "strategies," and are meant to help you no matter which properties you end up with and no matter what situation you find yourself in. They include strategies for trading, mortgaging, expanding/building, and out-smarting your opponents, as well as one for turning-around a losing game!

The book is easy to read, understand, and apply, and was written to be reasonably short at 136 pages. Should you purchase a copy, please post a review. - Thanks. D.B.

From Kirkus : "In a Gen. Patton-like voice, he declares, "Everything you know about Monopoly is probably wrong." He says that too many competitors rely on simple luck--i.e., wherever the dice take them--in a game that can only be mastered as a battle of cold, calculating, thought-out strategy, like chess...and he returns to railing against other strategy guides that discuss Monopoly in terms of probabilities and random dice throws, since his system, he says, eliminates the luck factor as much as possible." From the Author  
Besides teaching someone how to win, it was written to be fun to read. So, I hope it will be enjoyable as well as useful for you.