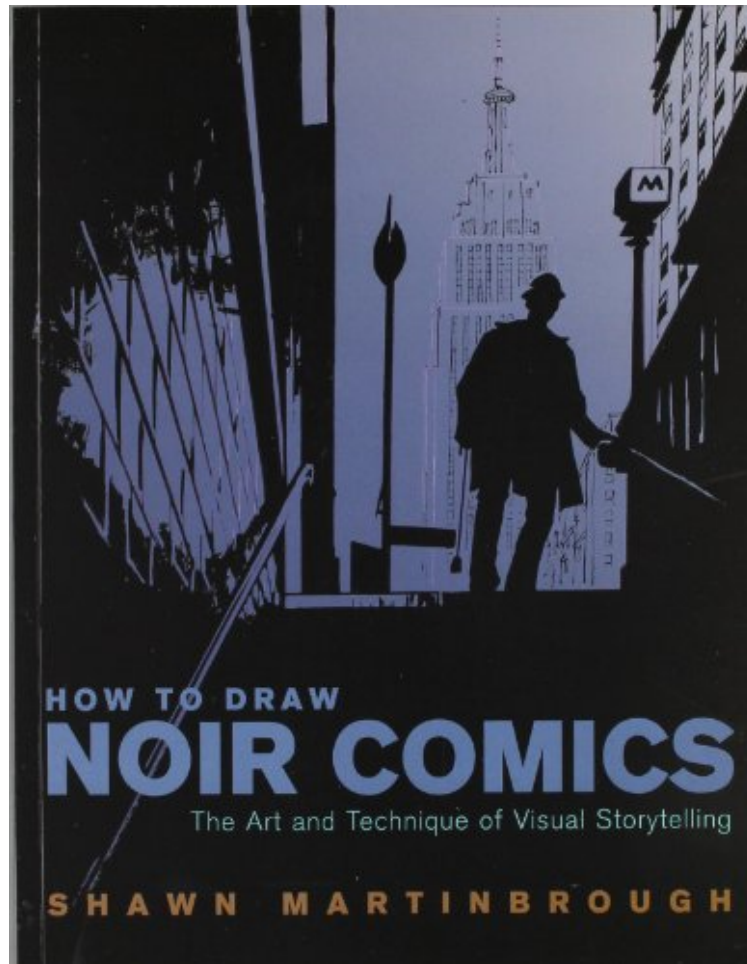


(Get free) How to Draw Noir Comics: The Art and Technique of Visual Storytelling

How to Draw Noir Comics: The Art and Technique of Visual Storytelling

Shawn Martinbrough

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Shawn Martinbrough : How to Draw Noir Comics: The Art and Technique of Visual Storytelling before purchasing it in order to gauge whether or not it would be worth my time, and all praised How to Draw Noir Comics: The Art and Technique of Visual Storytelling:

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How to Draw Noir Comics: The Art and Technique of Visual Storytelling is an instructional book based on the cinematic, high contrast noir style of acclaimed comic book and graphic novel illustrator, Shawn Martinbrough. Martinbrough's work has been published by DC Comics, Vertigo and Marvel Comics, illustrating stories ranging from Batman to the X-Men. This is his first book, released through Watson-Guipill Publications and The Nielsen Company. In How to Draw Noir Comics, Martinbrough shows how the expert use of the color black is critical for drawing noir comics. He demonstrates how to set a mood, design characters and locations, stage action and enhance drama, and discusses important topics like page layout, panel design, and cover design. How to Draw Noir Comics includes The Truce, an original graphic novel written and illustrated by Martinbrough which incorporates the many lessons addressed throughout the book, and has an introduction by critically-acclaimed novelist Greg Rucka, author of the graphic novel Whiteout, currently in production as a major motion picture.

About the Author Shawn Martinbrough illustrates many DC and Marvel comics, including Superman, Detective Comics, Batman, and X-Men. Other clients include LucasArts, Playboy, and many others. In 2004, he was named one of "Washington, D.C.'s Best" by The Washingtonian. He lives in Washington, D.C.