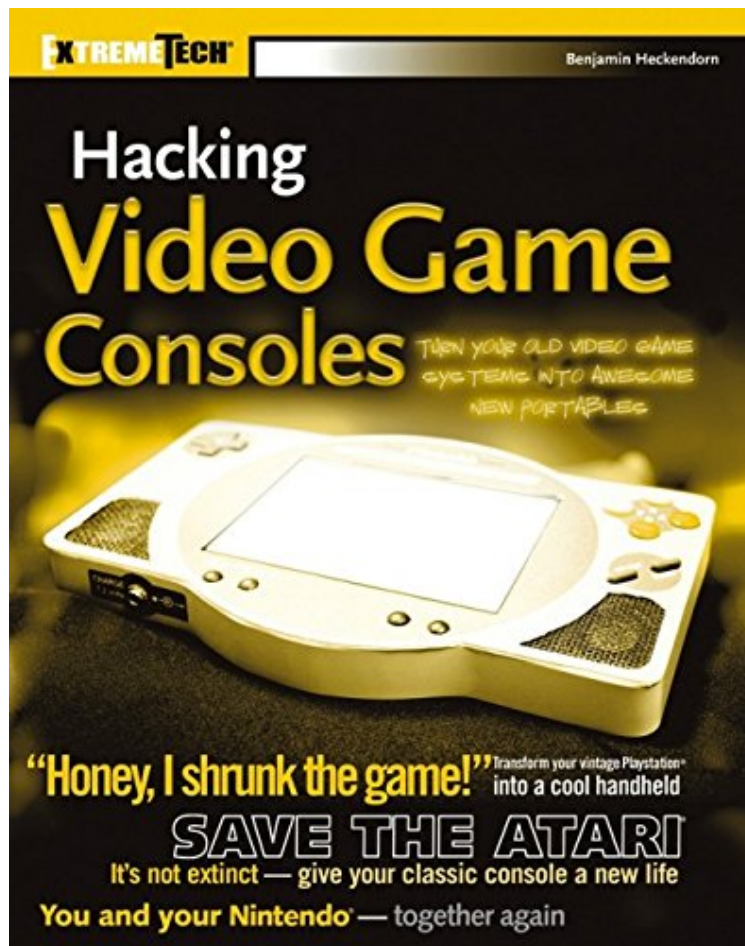


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## Hacking Video Game Consoles: Turn your old video game systems into awesome new portables (ExtremeTech)

Benjamin Heckendorn

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**Benjamin Heckendorn : Hacking Video Game Consoles: Turn your old video game systems into awesome new portables (ExtremeTech)** before purchasing it in order to gauge whether or not it would be worth my time, and all praised Hacking Video Game Consoles: Turn your old video game systems into awesome new portables (ExtremeTech):

1 of 2 people found the following review helpful. Very helpful book By Mining Engineer This book has a lot of great information. It's easy to understand and gives good cookbook recipes for different types of handhelds. It's mostly geared toward novices, which I don't think is a negative. It has a very conversational style and feels like Ben Heckendorn is there coaching you through the process. The big complaint I have is that the book only addresses one specific version of each game console. For example Ben only uses the SNES mini and says little about the original

SNES. He only uses the toaster style NES for his projects and says nothing about the later top-loading machine (which I have). It would be nice to have more/some discussion on the differences in layout between the various console versions and how they impact potential use in portables. That complaint aside this is a good primer to get you on your way to chopping and soldering on your game system. If you have any interest in turning an old console into a portable system this book is where I'd start. Also Ben has a website with forums for folks that do this kind of thing which is handy as well. 9 of 9 people found the following review helpful. Tinkerers rejoice! By Terrance Lackie This book surpassed my expectations. If you are a tinkerer this book will be great for you...if you also like retro-gaming, this book becomes a must have. He is so thorough in his descriptions of the projects, that even if you aren't already handy with electronics you will have no problem completing these projects. I also liked the fact that for each project he has two versions: one full-scale project; and one that can be accomplished without any expensive tools. Highly recommended! 0 of 0 people found the following review helpful. Love the book By Glenn Love the book. lots of info and easy to understand. Condition was great but not brand new. (front cover had a fold in it)

Space Invaders and Asteroids are back! Loved that Atari(r) when you were a kid? So did Ben Heckendorn - so much, in fact, that he successfully resurrected it as a slim, go-anywhere portable. When Playstation(r) and Nintendo(r) aficionados got jealous, he created miniaturized, fully functioning, battery-powered versions of those too. Now it's your turn. Every secret is here - complete instructions, materials lists, tool tips, even advice on finding parts. Just wait 'til they see this at the high school reunion. Ready? Let's get started Plans and instructions for building eight handheld, classic video games \* Choosing a game system - Atari(r), Nintendo(r), Super Nintendo(r), or Playstation(r)1 \* What you'll spend \* Electronics and soldering 101 \* Hacking portable TVs for their screens \* Building the case - CNC or freehand? \* Yank the cord, install the batteries

From the Back Cover Space Invaders and Asteroids are back! Loved that Atari when you were a kid? So did Ben Heckendorn so much, in fact, that he successfully resurrected it as a slim, go-anywhere portable. When Playstation and Nintendo aficionados got jealous, he created miniaturized, fully functioning, battery-powered versions of those too. Now it's your turn. Every secret is here complete instructions, materials lists, tool tips, even advice on finding parts. Just wait 'til they see this at the high school reunion. Ready? Let's get started Plans and instructions for building eight handheld, classic video games Choosing a game system Atari, Nintendo, Super Nintendo, or Playstation1 What you'll spend Electronics and soldering 101 Hacking portable TVs for their screens Building the case CNC or freehand? Yank the cord, install the batteries About the Author Benjamin Heckendorn is a graphic artist and independent filmmaker who fell in love with Atari at age five. While waiting for New Year's Eve festivities to begin in 1999, Ben decided that if Y2K did not cause the end of life as we know it, he'd find a way to bring back those beloved games of his childhood and here it is.