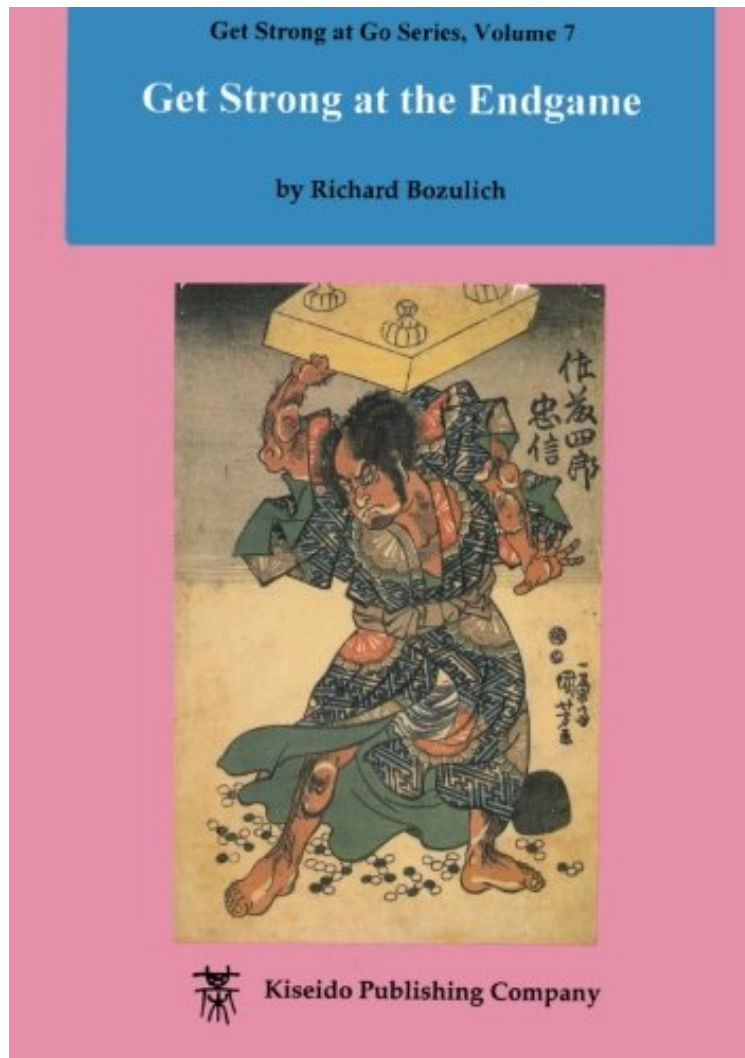


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## Get Strong at the Endgame (Get Strong at Go Series)

*Richard Bozulich*

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**Richard Bozulich : Get Strong at the Endgame (Get Strong at Go Series)** before purchasing it in order to gauge whether or not it would be worth my time, and all praised Get Strong at the Endgame (Get Strong at Go Series):

It would be an exaggeration to say that most games are decided in the endgame, but there is no question that a great many upsets are pulled off at this stage. Players often come out of the opening with a clear lead, only to see it dwindle away in the endgame. On the other hand, if your opening and middle game are not so strong, the surest way to stage an upset is to become a strong endgame player. You will also find that the key to winning handicap games with white is

not necessarily to study handicap openings and josekis, but to get strong at the endgame. The endgame is the most difficult part of the game to play well, but this book makes it easy. It starts out with a 42-problem test. Unless you are already strong at the endgame, expect to do badly. But after studying the 120 endgame-tesuji problems in Part Two and the 101 endgame-calculation problems in Part Three, you should have no trouble scoring close to 100% on this test. At that point you will be anxious to try out your newly developed skill with your go-playing friends at your local go club or on the Internet. The book ends with 28 problems on 11x11 boards which illustrate the interplay between different-valued endgame moves in realistic situations. Studying these problems will help you understand when to forgo sente moves for gote moves or when to go on the offensive with a sente move.

About the Author Richard Bozulich was born in Los Angeles in 1936. From the age of four until 17 he studied to become a concert pianist. He then studied Mathematical Logic at UCLA from 1953 to 1956 under Richard Montague. He transferred to UC Berkeley and graduated in mathematics in 1966. In 1967 he went to Japan to study go. In 1968 he founded Ishi Press Inc. in Japan and published more than 45 books on go. In 1982 he founded Kiseido Publishing Company and has published more than 60 book on go under that company. He started publishing a go magazine, Go World, in 1977. 129 issues were published until he stopped publishing it in 2013. He is said to be the most prolific writer of English-language go books, having written or translated almost 50 books on the game. He lives in Chigasaki, Japan and is the president of Kiseido Publishing Company.