

Final Fantasy X: The Official Strategy Guide

Piggyback

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THE OFFICIAL STRATEGY GUIDE

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Piggyback : Final Fantasy X: The Official Strategy Guide before purchasing it in order to gage whether or not it would be worth my time, and all praised Final Fantasy X: The Official Strategy Guide:

32 of 32 people found the following review helpful. One of the best FFX Guides out there By TsanchePiggyback Interactive, a guide company in the UK, is known for making some high quality guides. Their extraordinary guide to FFX is just one of several great guides to be produced by them. This guide is jam-packed with tons of secrets not found in the BradyGAMES guide, and an in depth walkthrough that's not just for beginners, but for experts as well. The game begins with the basics entitled "How to Play". Here they detail the battle system, the menu and everything you need to know to get started in FFX. They also point out a few basic tips that any soul gamer probably wouldn't have tried out. The section about the sphere grid is nifty, but this brings me to my first thing to point out. This FFX guide, is for the INTERNATIONAL version, as well as the standard version. America got the Standard Version

and Europe got both versions. So there is also detail on the Expert Sphere Grid. It isn't as BIG as the one in the BradyGAMES guide, but you can still use it. Each character section is also detailed with how that character should act in combat. I would've really liked to have seen what they're section of the sphere grid looks like though, but I could do without. The walkthrough is VERY detailed, helping you to get everything. The maps, for those who are curious, are about the same as they were in the BradyGAMES guide. But the walkthrough brings details to your attention that you would've never known. The walkthrough does tend to digress though, and they always feel the need to bring you up to speed. What does that mean? Plot spoilers. Quite a few of them too, but seeing as how I've already been through the game, I don't care. The boss strategies are very helpful, but again, there were some things BradyGAMES did that this guide didn't. BradyGAMES told me how much damage I had to do to get an overkill in the walkthrough, this guide forces you to flip to the back of the book. BradyGAMES also showed overkill AP you'd receive. With this, you have to flip to the back of the book. The Bestiary in this guide is more complex than any other guide. Easy to use, but the info is all over the place. The most basic of basic info points itself out, but some of the other things you might want to know (AP you'll receive, etc.) is somewhat tucked away at the bottom of each monster. The Blitzball section is about the only major problem I had with the guide. It goes so into the game it isn't even funny. You should be able to survive a pop quiz on blitzball after reading this book. The problem is, they don't say anything about the characters. Who can I recruit? What benefits come from recruiting them? In the BradyGAMES guide they told me the stats for EVERY player. Lastly, the secrets. There are actually quite a few secrets pointed out here that the BradyGAMES guide didn't tell us. For example, if you want to know how to unlock all the monsters in the monster arena, and what their stats look like, then this guide is the one you want! You'll go into every battle prepared, and they give strategies for some of the harder monsters. They also give you a nice little AP trick that'll help your characters gain sphere levels faster than you ever thought possible. I must remind you again, this guide also covers the INTERNATIONAL version, which had more secrets and goodies than the standard version. This guide talks about all the "Dark" aeons, and a hidden boss named Penance. In the standard American Version the Dark Aeons and Penance DON'T EXIST! So the guide isn't "giving out wrong info", it's just for a different version of the game. Is it better than the BradyGAMES guide? Yes, for the sake of the monster arena alone. If you truly want to find everything FFX has to offer, then pick up this guide instead. You'll have to import it though, and that'll cost you a hefty amount. Still an awesome guide.

0 of 0 people found the following review helpful. Five Stars
By CustomerGreat guide very well detailed includes the international version changes as well can use for the PS3 remastered version.

1 of 1 people found the following review helpful. An excellent guide for those new to the game
By Karina BucioThis guide is an excellent source of information, which as far as I now, is correct. It gives useful strategies against bosses and difficult enemies that actually work. It has useful methods and tips on finding and obtaining the celestial weapons and sigil stone. I highly recommend this guide for new and veteran players.

The most comprehensive guide ever produced by Piggyback leaves no stone unturned in exploring every facet of the epic Final Fantasy(r) X. These 228 full-colour pages are packed with exclusive artwork, high-resolution screenshots, detailed information, statistics, maps and more. Detailed secrets to Final Fantasy(r) X with exclusive info from the game's developers Complete game system with all hidden combat possibilities In-depth Sphere Grid and more: we cover all aspects of developing your characters Comprehensive area maps showing all objects to be found Exhaustive mini-game tactics: blitzball made easy Entire step-by-step walkthrough as you would expect from Piggyback All-inclusive information and statistics on monsters, weapons, items and abilities