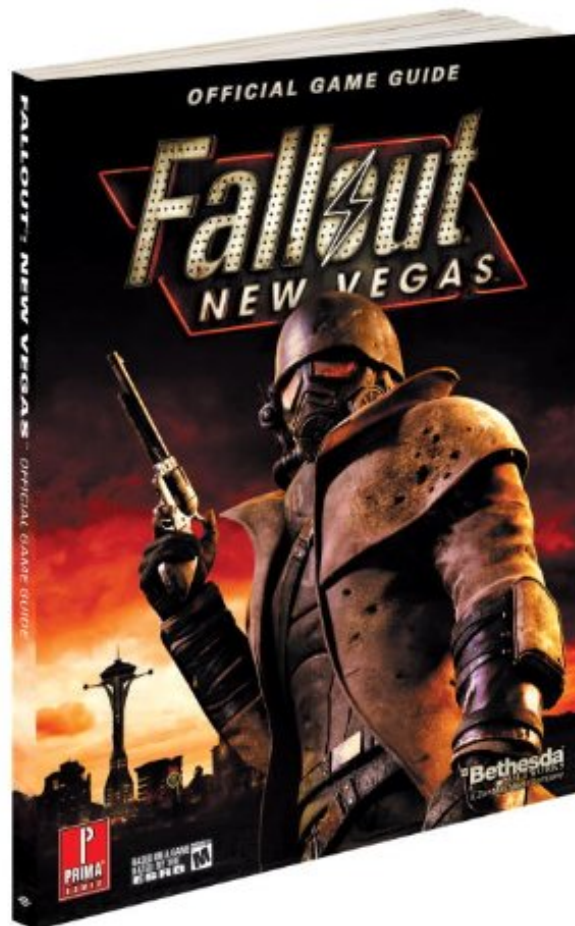


[Pdf free] Fallout New Vegas: Prima Official Game Guide (Prima Official Game Guides)

Fallout New Vegas: Prima Official Game Guide (Prima Official Game Guides)

David Hodgson

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8.00l, 2.19 #File Name: 0307469948448 pagesSuper-detailed Mojave Wasteland map poster shows all 200+
Primary Locations and dozens moreDon't miss anything! We reveal every collectible unique item major
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David Hodgson : Fallout New Vegas: Prima Official Game Guide (Prima Official Game Guides) before purchasing it in order to gage whether or not it would be worth my time, and all praised Fallout New Vegas: Prima Official Game Guide (Prima Official Game Guides):

33 of 33 people found the following review helpful. Excellent Guide
By Rob
Fallout: New Vegas is an enormous game. It is quite easy to get overwhelmed with the amount of side quests available (not to mention item hoarding, and exploration). While this game is new, there are very few resources available. This guide has all of these resources that you would be searching for on the internet. The guide contains:- Information on creating characters- Information on Ammo, Items, Guns, Perks, Companions, and Crafting- Full Bestiary- Main Quest Walk through- Full Side-Quest Walk through- Detailed maps, and "Tour of the Mojave Wasteland" (breakdown of all locations and what they contain).
Pros: The information on building the ideal character is very nice. The info on all of the perks, attributes and items are extremely helpful. This entire section is called "Training" and has plenty of knowledge available whether you're a veteran or are new to the series. There are charts that explain how each crafting item is made and where the items can be found. It also explains the different ammo types. There is no lack of detail in this section. The walk through's are excellent. The main quest is sorted from the side quests and is broken down into three acts. The walk through design is almost flawless. Whether side quest or main quest, they both have detailed flow charts with all possible actions if you don't feel like reading through the details. So if you're doing a quest and don't feel like comprehending loads of information, this gets the job done well. If you're the type who enjoys reading many details on the quests, this is available as well. So you can choose between if you feel like reading a simple flow chart, or reading full details on the quest. It also contains information on how high of attributes you need to pass barter, speech, intelligence etc challenges. The back of the book has full maps of each location and what items are available at these locations.
Cons (if you can call them that): Some of the walk through's leave out small details that you need sometimes (such as "One for my Baby" quest: it does not inform you that you must wait until a certain time before a certain action can be taken). Some of the maps in "Tour of the Mojave" do not contain the items listed. While most of the time it is accurate, occasionally it is wrong. The guide feels rather cheap, which it is \$15, but I'd still expect better quality (sells it for \$15, many stores sell it the same for \$25) The book's pages feel rather cheap. They are thin (similar to a magazine or catalog). The binding is rather weak and towards the front and end of the book it is more severe. Overall: This guide is excellent. It will help veteran players (such as I) and novice players find their way through the enormous game. I could see this becoming obsolete within the next few months as the Fallout: New Vegas wiki is completed. Nevertheless, this is out now, and is highly accurate.
1 of 1 people found the following review helpful. Great guide - could use some improvements.
By Matthew Enfinger
Great guide, very detailed. Love the map poster, its not just a map of all the locations, it also has a faction map and a map of all the unique weapons. The only thing I don't like is there's no guide for the dlc. Fallout 3 game of the year edition had a guide, so idk why they wouldn't make one for this. I'd give it a 10 out of 10 or whatever if they'd made a guide with the dlc. But even with that said, I'd recommend this guide to everyone. Just watch who you order it from. I bought a new copy from someone and when I got it, it had damage to the pages and the map was missing, I had to pay to return it and bought from someone else, which was actually factory sealed. So be careful who you buy from and enjoy. So I tend to ramble sometimes. Hope this helped.
0 of 0 people found the following review helpful. A necessity if you are a huge fan of the series
By N. Reed
First, I am a huge fan of the Fallout series, even of the precursor game Wasteland and this guide helps anyone make sense of the vast amount of things going on in the Mojave wasteland with tips and tricks for everything from how to win at Caravan to where the unique weapons are. With that said, some of the Maps are confusing without proper lines connecting doorway A with exit B and some maps are missing letters all together. Also the guide assumes you have a bug free game, sadly FO3 has a few issues that are being resolved slowly but surely. The additional pages help you understand the design process behind some of the elements you encounter, good if you are really into the story.

Super-detailed Mojave Wasteland map poster shows all 200+ Primary Locations and dozens more secondary areas, so you'll never be lost in Sin City! Don't miss anything! We reveal every collectible, unique item, major ammunition and health cache, and much more! Fully equipped adventuring! All the Crafting techniques are covered, plus every Campfire, Reloading Bench, Workbench, Caravan Player, Trader, Merchant, Healer, and Dealer is located! How S.P.E.C.I.A.L. are you? Learn when and how to use all the new Perks, Traits, and Skills, and how to upgrade every Follower! Ready to carve out an independent New Vegas, or act on behalf of a Faction overlord? Complete strategies, including all major Skill, Perk, and Faction decisions, for every Main Quest, Side Quest, and Challenge! Optimize your upgrades! Learn how to modify your weapons, where all the components are located, and compare your armaments using our detailed statistics charts. Tactics for manual aiming and new Unarmed attacks are also revealed. Character Archetypes, based on hundreds of hours of playtesting, are revealed so you know where to spend your Skill points, and the best attributes and items to seek out 100+ fully-detailed maps of all major settlements guide you instantly and easily to collectible locations!