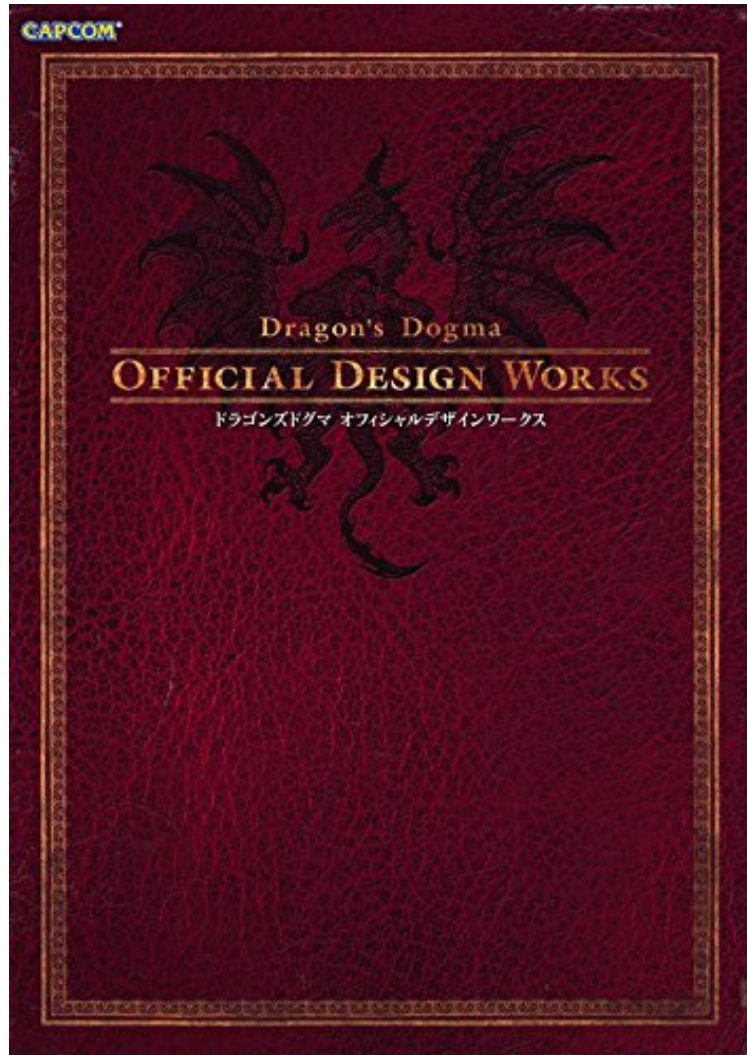


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Dragon's Dogma: Official Design Works

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Capcom : Dragon's Dogma: Official Design Works before purchasing it in order to gauge whether or not it would be worth my time, and all praised Dragon's Dogma: Official Design Works:

4 of 4 people found the following review helpful. Very nicely done art book. By Dr. Girlfriend I really feel that Dragon's Dogma never got the attention it deserved. I thoroughly enjoyed playing this game - and I fell in love with many of the stylistic choices that went into creating the in-game world. As far as art books for games go -- this one is pretty thorough. It's exactly what I want from an art book. It has great depth of detail. There's plenty of alternate looks, and the reader is walked through various character evolutions. Sure, I enjoy page after page of gorgeous screen-captures, but this book goes well beyond that gives the reader some insight into the design team's aesthetic. My only complaint is that this wasn't offered in the US in a hardcover edition. 1 of 1 people found the following review helpful.

Gransys Never Looked So GoodBy Nicole B.I've been dying to get my hands on a copy of this book for over a year and it was well worth the wait. Every page is chock full of detail and there are so many sketches that scream cosplay fodder (if you're into that sort of thing. :)) I was pleasantly surprised by the chapter on the weapons. The weapon renders are presented from every angle and really made me appreciate the work that went into designing each piece. Another win was the numerous comments from the artists and directors, many of which add to the lore and backstories of the game's world and characters that couldn't be fully explored in the game for time or difficulty reasons. I absolutely love this book and will probably wear the spine out before too long! My only problem with the book is that it is also full of spoilers, so if you're like me and are taking your time to complete the game read this book with caution! (To be fair, I should have seen that this coming, so the spoiling is completely my fault. I just want to make sure others do not share my fate!)1 of 1 people found the following review helpful. Great for fans and studentsBy BoopI bought this after skimming the youtube demonstration. There are behind-the-scenes notes and developer comments throughout. I loved the game and I really like this book.

Dragon's Dogma is one of the newest franchises from fan-favorite game publisher Capcom, set in a rich world full of dangerous monsters and classic action-RPG style adventure. Dragon's Dogma: Official Design Works collects the development artwork behind this expansive new setting, including character, creature, and weapon designs, plus rough sketches, key visuals, and plenty of creator commentary.